











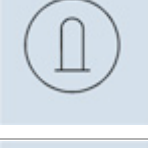
















## Classes and Subclasses of Supply

CLASSES	SYMBOLS			SUBCLASSES
<b>Class I - Subsistence</b>				A - Nonperishable C - Combat Rations R - Refrigerated S - Other Nonrefrigerated W - Water
<b>Class II - Clothing, Individual Equipment, Tools, Admin. Supplies</b>				A - Air B - Ground Support Materiel E - General Supplies F - Clothing G - Electronics M - Weapons T - Industrial Supplies
<b>Class III - Petroleum, Oils, Lubricants</b>				A - POL for Aircraft W - POL for Surface Vehicles P - Packaged POL
<b>Class IV - Construction Materials</b>				A - Construction B - Barrier
<b>Class V - Ammunition</b>				A - Air Delivery W - Ground
<b>Class VI - Personal Demand Items</b>				
<b>Class VII - Major End Items: Racks, Pylons, Tracked Vehicles, Etc.</b>				A - Air B - Ground Support Materiel D - Admin. Vehicles G - Electronics J - Racks, Adaptors, Pylons K - Tactical Vehicles L - Missiles M - Weapons N - Special Weapons X - Aircraft Engines
<b>Class VIII - Medical Materials</b>				A - Medical Materiel B - Blood / Fluids
<b>Class IX - Repair Parts</b>				A - Air B - Ground Support Materiel D - Admin. Vehicles G - Electronics K - Tactical Vehicles L - Missiles M - Weapons N - Special Weapons X - Aircraft Engines
<b>Class X - Material For Nonmilitary Programs</b>	